





REVISION HISTORY

Date	Revisions
May 2022	User Defined Parameter Guide: Initial Release



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INTRODUCTION

User Defined Parameters is an optional feature that can be **purchased** on the HP Tuners website.

If you have information on parameters (switches, scalars, and/or tables) that we do not have defined currently in VCM Editor, this feature makes it possible to add them yourself and edit them in VCM Editor immediately.

NOTE: Parameters added must be supported by the operating system on the controller being tuned. You are simply telling VCM Editor about parameters that it does not have any information on yet. Adding a parameter that is NOT supported by the controller's operating system will have no effect because the controller won't use it.

When using this feature, parameters must be defined in TunerPro, which can be downloaded at:

http://www.tunerpro.net/downloadApp.htm

PROCEDURE

- 1. Use TunerPro to define the parameters to be added.
 - a. Open TunerPro.
 - b. Configure the **XDF header info**.
 - c. Define each parameter you wish to add.
 - d. In the menu bar, select **XDF > Save XDF**.
- 2. In VCM Editor, open the .HPT file to which you want to add parameters.
- 3. In the menu bar, select Edit > User Defined Parameters.



User Defined Parameters	23
····· GPEC2, Dodge	
Allowed Addresses	1
280040 - 2FFFFF, (07FFC0)	
1	

- **4.** Click 🚞.
- 5. Select the TunerPro (.XDF) file that contains the parameters you wish to import.
- 6. Click **Open**. Your parameters will be imported into VCM Editor.



User Defined Parameters		8
-		
GPEC2, Dodge 05035871AD_HPT_UserDef_Example.xdf	Police Equipped Base Operator Idle Spee MDS Oil Draining	Not Set V 900.00 rpm
Allowed Addresses		

If you would like parameters added to VCM Editor permanently, email HP Tuners support to request that they be added.

NOTE: Not all controllers supported by VCM Suite support User Defined Parameters, please **start a support ticket** for more information.

WHAT ARE THE "ALLOWED ADDRESSES" IN THE USER DEFINED PARAMETERS WINDOW?

The allowed addresses are address ranges that you are allowed to define parameters in. If you try to define a parameter outside these ranges, they will not import and you will not be allowed to edit them.



PURCHASING THE USER DEFINED PARAMETERS FEATURE

The User Defined Parameters feature can be purchased from the HP Tuners website:

- 1. Log into your account on **www.hptuners.com**.
- 2. On the My Account page, select My Devices.



- **3.** The My Devices page lists all of your **registered** interface devices. Select the **Purchase** link for the desired device.
- 4. Click Add to cart and proceed to checkout.



	User Defined Parameters License
	\$169.99
PARAMETERS	Add User Defined Parameters to your interface.
	Serial Number:
	2141234XXX ~
	🐂 Add to cart
	SKU: M02-004
	Category: Interface Based Tags: Features, user defined parameters. VCM Suite

- 5. Once checkout is completed, connect the device to a USB port on your computer.
- 6. Open VCM Editor.
- **7.** In the menu bar, select **Help > Resync Interface**. This will apply the feature license to VCM Editor.

The User-Defined Parameters should now be available for you to use.



XDF HEADER CONFIGURATION

Before you define parameters in TunerPro, you will need to set up the XDF header. Typically, only two header parameters need to be configured:

- Some controllers require a base offset for all parameters. For example, if you define the parameter at address: 0x1ABCDE, however the location of the parameter is actually at 0x801ABCDE. This would require an offset of +0x80000000. Although it's possible to enter this for each individual parameter defined, the XDF header allows you to specify it for all parameters in the current XDF file.
- A number must be entered for the **bin size**. It does not have to be the actual size of the bin (VCM Editor will ignore this value). It merely has to be a larger number than the highest parameter address that will be entered (the address you will actually enter + the base offset).

XDF Header Editor	
Title Description	^
Author	
XDF Version	
Bin Size (Hex)	0000
Base Offset (Hex)	0000 Subtract
Encrypt File	
Open Passw	ord (Optional)
XDF Edit Passw	ord (Optional)
	New XDF Item Defaults
Size 1 Byte	(8 Bit) V Output Type Floating Point V
Signed 🗌	LSB First Significant Digits 2
General Checksums	Categories DAAssoc.
	OK Apply Close



EDITING THE XDF HEADER

- 1. Open TunerPro.
- 2. In TunerPro's menu bar, select XDF > View/Edit XDF Header Info.
- 3. Enter your Bin Size.
- 4. Enter your **Base Offset** (if needed).
- **5.** Click **OK**.

MANUALLY ADJUSTING THE BASE OFFSET

If you need to define a base offset of **0x8000000** or higher in TunerPro V5.00.8944 or older, you must edit the base offset manually in a text editor (For example: Notepad or Notepad++).

To manually adjust the offset in a text editor:

- 1. Open your .XDF file in the text editor.
- 2. Find the <baseoffset> field in the XDFHEADER (always near/at the top)
- **3.** Enter your new offset value in DECIMAL, not hexadecimal.

NOTE: For example, to specify an offset of 0x80000000, enter **2147483648** in the baseoffset field.

4. If the offset is negative, add a "-" before the offset.



5. Save your XDF.



DEFINING PARAMETERS

If you have the optional User Defined Parameters feature, three types of parameters can be added to VCM Editor:

- Scalar: a numerical value. For example, a temperature or a speed.
- **Flag/Switch:** a simple True/False value.
- Table: a table.

Once you have installed TunerPro and configured the **XDF header info**, follow these steps to define a new parameter:

1. In TunerPro's menu bar, select XDF > Create New XDF Parameter.

Create New X	(DF Object 🛛
Туре	Scalar Flag/Switch Table Function Patch
☑ Insert at s	election
	OK Cancel

- 2. Select the type of parameter to add (Scalar, Flag/Switch or Table):
- 3. Click OK. A form with configuration information for the new parameter appears.
- **4.** Fill out the fields in the form as needed for the new parameter. See the appropriate configuration section below for more information.
- 5. Click OK.



(ID:16469) Police E	quipped			×
Title	Police Equipped			
Description	Switch to determine if	vehicle is equipped wit	h the police package	~
				~
Address (Hex)	0x280190	Visibility Level	Always	~
Src Data Size	2 Bytes (16 Bit) 🛛 🗸			
LSB First				
Bit Number	Bit 12 \checkmark	0x1000		
Category A	Any Category			\sim
Category B	Any Category			\sim
Category C	Any Category			\sim
General DAAsso	с.			
		OK	Apply Clos	e

SWITCH CONFIGURATION

To configure a new switch in TunerPro, fill out the following fields:

- **Title.** The name entered here will be displayed as the parameter name in VCM Editor.
- **Description (optional).** A description that can be used for your reference in TunerPro. VCM Editor will not display this description.
- Address. The address of this parameter within the binary file.

NOTE: If you have defined a Base Offset in the **XDF header**, the actual address used will be the address entered here plus the base offset.

• Src Data Size. Although switches are stored as single bits, the address specified above will point to a larger (1, 2, or 4 byte) field that contains the switch. Specify the size (in bytes) of the data field that contains this switch.



• **Bit Number.** The bit in the src data field that contains this switch. For example in the image above, the Police Equipped switch is encoded in bit 12 of the 16 bit src data field.

NOTE: Visibility Level and Categories will be ignored by VCM Editor.



SCALAR CONFIGURATION

(ID:14437) Base Op	erator Idle Speed						
Title	Base Operator Idle Speed						
Description	Base idle speed for operator idle speed request.						
	~						
Address (Hex)	0x282640 Use Low Range 🗹 0.0000						
Size	2 Bytes (16 Bit) V Use High Range 🗹 8160.0000						
Signed Floating Point	LSB First Visibility Level Always ~						
Output Type	Floating Point V						
Significant Digits	2						
Data Type	{None} ~						
Stock Units	Revolutions Per Minute \checkmark						
Units Override							
Category A	Any Category \checkmark						
Category B	Any Category \checkmark						
Category C	Any Category \checkmark						
General Conversi	on DAAssoc.						
	OK Apply Close						

To configure a new scalar in TunerPro, fill out the following fields on the General tab:

- **Title.** The name entered here will be displayed as the parameter name in VCM Editor.
- **Description (optional).** A description that can be used for your reference in TunerPro. VCM Editor will not display this description.
- Address. The address of this parameter within the bin file.

NOTE: If you have defined a Base Offset in the **XDF header**, the actual address used will be the address entered here plus the base offset.

- Size. The size (in bytes) of this data.
- **Signed.** Check this box if the value is signed (supports both positive and negative values).

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 Floating Point. If you are adding a 4-byte parameter, checking this box indicates that the parameter is stored as a floating point value. Leaving the box unchecked indicates that the value is stored as a 4-byte integer.

NOTE: The **Output Type** field also includes a Floating Point option. But the option in that field does not specify how the value is stored. It specifies how the value is displayed.

• **LSB First.** If this is a multibyte field (Size is 2 or more bytes), the state of this box indicates whether the value in this field is encoded with the least significant byte first (checked) or the most significant byte first (unchecked).

NOTE: This setting depends on the processor used in the vehicle controller. Some processors store multibyte data with the least significant byte first. Others store this data with the most significant byte first.

- **Stock Units.** The units for this parameter. (Is this value a speed in rpm? a temperature in degrees Celcius? etc.)
- Use Low Range. Specifies the lowest value that may be entered for this scalar. (If you enter "6" in this field, you won't be able to specify a value of "5" for this scalar in VCM Editor.)
- Use High Range. Specifies the highest value that may be entered for this scalar. (If you enter "100" in this field, you won't be able to specify a value of "102" for this scalar in VCM Editor.)

NOTE: Visibility Level and Categories will be ignored by VCM Editor.

You will also need to enter an **Expression** on the Conversion tab. This is the Conversion Equation used to transform the raw stored value for this paramaeter to the value that will be displayed in VCM Editor. See *Conversion Equations* (Page 26) for more information.



TABLE CONFIGURATION

To configure a new table in TunerPro, it is necessary to enter general information about the table and information about the table's row axis and column axis.

TABLE INFORMATION (GENERAL TAB)

(ID:8187) MDS Oi	l Dra	ining	Duration			x	
1	Title	MDS Oil Draining Duration					
Descrip	tion	Amou disabl	nt of time tha ed.	at it takes for oil to drain	after MDS is	^	
						\sim	
Address (H	ex)	0x2B	9861	Use Low Range 🗹	0.0000		
Cell Data	Size	1 Byte	e (8 Bit) 🗸 🗸	Use High Range 🗹	261.1200		
Sign	ed	Ľ	SB First 🗌	Visibility Level	Always	\sim	
Floating Po Major Or	oint der	L .	~	Output Type	Floating Point	\sim	
indjor or		ROW		Decimal Places	2		
Major Stride (By	tes)	0		Cell Units	ms		
Minor Stride (By	tes)	U					
Categor	y A	Any C	ategory			~	
Categor	уВ	Any C	ategory			~	
Categor	y C	Any C	ategory			\sim	
General Rows	Col	umns	Conversion	DAAssoc.			
				ОК А	pply	Close	

- **Title.** The name entered here will be displayed as the table name in VCM Editor.
- **Description (optional).** A description that can be used for your reference in TunerPro. VCM Editor will not display this description.
- Address. The address of this parameter within the bin file.

NOTE: If you have defined a Base Offset in the **XDF header**, the actual address used will be the address entered here plus the base offset.

• Cell Data Size. The size (in bytes) of the value in each cell of the table.



- **Signed.** Check this box if cell values are signed (support both positive and negative values).
- Floating Point. If cells in this table are each 4-bytes, checking this box indicates that cells are stored as floating point values. Leaving the box unchecked indicates that cells are stored as 4-byte integers.

NOTE: The **Output Type** field also includes a Floating Point option. But the option in that field does not specify how cell data is stored. It specifies how the data is displayed.

• LSB First. If Cell Data Size is 2 or more bytes, the state of this box indicates whether cell values are encoded with the least significant byte first (checked) or the most significant byte first (unchecked).

NOTE: This setting depends on the processor used in the vehicle controller. Some processors store multibyte data with the least significant byte first. Others store this data with the most significant byte first.

- **Cell Units (optional).** See *What Units Do I Enter for Tables?* (Page 24).
- Use Low Range. Specifies the lowest value that can be entered in any table cell. (If you enter "5" here, you won't be able to enter a value of "4" in any cell in the table.)
- Use High Range. Specifies the highest value that can be entered in any table cell. (If you enter "250" here, you won't be able to enter a value of "257" in any cell in the table.)

NOTE: Visibility Level and Categories will be ignored by VCM Editor.



Number of Rows	9			Scale/Normalizer Lir	k
Data Type	{None}	\sim		Browse	
Stock Units	Revolutions Per Mi	\sim			
Row Units				Dow Labele	
Row Label Type	Floating Point	\sim	Row	Label	
Label Source	Internal, Pure	\sim	1		0.00
			2		0.00
Pure Internal /	Axis Label Parameters		3		0.00
Address (Hex)	0x2B9A14		4		0.00
Data Size	2 Bytes (16 Bit) 🗸		6		0.00
Address Step	4	1	7		0.00
Address step			8		0.00
Significant Digits	2		9		0.00
Signed	LSB First				
Floating	Point				
Conversion	Edit				
General Rows	Columns Conversio	on [DAAssoc.		

ROW AXIS INFORMATION (ROWS TAB)

- Number of Rows. The number of rows in the table.
- Stock Units. The type of unit for the labels on the row axis.
- Label Source. Specifies where the values for the row labels are defined:
 - External (Manual). Row label values are specified in the table to the right. (Fill out the values in this table).
 - Internal, Pure. Row label values are defined in the binary file. Use the fields in the Pure Internal Axis Label Parameters group to specify where in the binary file these values are located.
 - Linked, Scale. The row label values are determined by a scaling table already defined in the XDF file. Use the Browse button in the Scale/Normalizer Link group to select the table to be used.



NOTE: At this time, only **External (Manual)**, **Internal, Pure**, and **Linked, Scale** are supported by VCM Editor.

If you selected **Internal, Pure** in the Label Source field, the following fields are also required:

- Address
- Data Size
- Address Step
- Signed, Floating Point, and LSB checkboxes
- Click Edit to specify the Conversion Equation that will be used to transform the raw stored row label values to the values that will be displayed in VCM Editor. See *Conversion Equations* (Page 26) for more information.



Number of Columns	5		Scale/No	ormalizer Link	
Data Type	{None}	\sim	Bro	wse	
Stock Units	Degrees Celcius	\sim			
Column Units			Pure Internal Ax	kis Label Parame	ters
Column Label Type	Floating Point	\sim	Address (Hex)	0x2B9A08	
Label Source	Internal, Pure	\sim	Data Size	1 Byte (8 Bit)	\sim
			Address Step	2	
			Significant Digits	2	
			Signed	LSB First	
			Floating F	Point	
			Conversion	Edit	
	Col	umn L	abels		
Column 1	2 3	4	5		
Label 0.00	0.00 0.00	0	.00 0.00		
General Rows Col	umns Conversion	DAA	Assoc.		

COLUMN AXIS INFORMATION (COLUMNS TAB)

- Number of Columns. The number of columns in the table.
- Label Source. Specifies where the values for the column labels are defined:
 - External (Manual). Column label values are specified in the table below. (Fill out the values in this table).
 - Internal, Pure. Column label values are defined in the binary file. Use the fields in the Pure Internal Axis Label Parameters group to specify where in the binary file these values are located.
 - Linked, Scale. The column label values are determined by a scaling table already defined in the XDF file. Use the Browse button in the Scale/Normalizer Link group to select the table to be used.



NOTE: At this time, only **External (Manual)**, **Internal, Pure**, and **Linked, Scale** are supported by VCM Editor.

If you selected **Internal, Pure** in the Label Source field, the following fields are also required:

- Address
- Data Size
- Address step
- Signed, Floating Point, LSB flags
- Click Edit to specify the Conversion Equation that will be used to transform the raw stored column label values to the values that will be displayed in VCM Editor. See Conversion Equations (Page 26) for more information.



X/0.9765	625					$\hat{}$	Edit Global Table Equation	
						$\hat{}$	Edit Cell Equation	
Equation Grid								~
	RowEq	0	1	2	3	4		
ColEq	X/0.9765	e						
0								
1								
2								
3								
4								
5								
6								
7								۷
-			1					
General	Rows	Columns	Conversion	DAAsso	c.			

TABLE CONVERSION EQUATION (CONVERSION TAB)

Use this tab to define conversion equations for the table cell data. At a minimum, you must have a global equation. Conversion equations that apply to individual cells, rows, or columns can also be defined.

- To define a global equation that will be used for all cells in the table, click the **Edit Global Table Equation** button.
- To define an equation that will be used for all cells in a specific row or column, select the yellow box at the left end of the row or at the top of the column. Then, click the Edit Cell Equation button. For the selected row or column, this equation will be used INSTEAD OF the global table equation.
- To define an equation that will be used only for a specific cell, select the desired cell. Then, click the **Edit Cell Equation** button. For the selected cell, this equation will be used INSTEAD OF the global table equation and any row or column equation defined.



See *Conversion Equations* (Page 26) for more information.

WHAT UNITS DO I ENTER FOR TABLES?

In the instances where there is no drop down selection for units (main table cells), you will need to enter a valid unit into the **Cell Units** text box.

To find valid units for import:

- **1.** Open VCM Scanner.
- 2. Go to Tools > Quantities & Units.

Quantities & Units				×
Quantity	^	Symbol	Name	ID
Acceleration		s	Second	248
Amount Of Substance		min	Minute	249
Angular Acceleration		h	Hour	250
Angular Frequency		d	Day	251
Area		ftn	Fortnight	252
Electric Current		ms	Millisecond	254
Electric Resistance		μs	Microsecond	255
Energy				
Force				
Frequency				
Length				
Linear Density				
Luminous Intensity				
Mass				
Mass Density				
Mass Flow Rate				
Mixture Ratio				
Number				
Plane Angle				
Power				
Pressure				
Pressure Rate				
Ratio				
Speed				
Temperature				
Time				
Torque				
Torque Rate				
Voltage				
1/=h	, * I		py Symbol To Clipboard	Copy ID To Clipboard
S	7			

3. Copy the Symbol OR Name into the **Cell Units** box in TunerPro.



(ID:28936) New Table						
Title	New Table					
Description				^		
				~		
Address (Hex)	0x00	Use Low Range 🗌	0.0000			
Cell Data Size	1 Byte (8 Bit) 🗸 🗸	Use High Range 🗌	255.0000			
Signed	LSB First	Visibility Level	Always	\sim		
Floating Point	Daw y	Output Type	Floating Point	\sim		
Major Order	×0w ~	Decimal Places	2			
Major Stride (Bytes)		Cell Units				
Minor Stride (Bytes)	<u> </u>					
Category A	Any Category			\sim		
Category B	Any Category			~		
Category C Any Category						
General Rows Col	lumns Conversion	DAAssoc.				
		OK Aj	pply	Close		

For all other parameter types (Scalars, Axis') that have an available **Stock Units** dropdown, please select your unit from the drop-down.



CONVERSION EQUATIONS

Vehicle controllers sometimes apply a mathematical transformation to certain scalar parameters and table data in order to store them more efficiently. For example, a parameter whose values are integers between -50 and 200 could easily be stored in a single byte (range 0-255) if 50 is added to the value prior to storage. If the controller performs this type of transformation on the parameter you are defining, you must enter the math performed as a "conversion equation".

More specifically, the conversation equation is the math that needs to be performed to transform the stored value read from the vehicle to the value that should be displayed in VCM Editor. For the example parameter above, you would specify **X** - **50** as the conversion equation in order to obtain the original value.

NOTE: When the value is written back to the vehicle, VCM Editor will automatically apply the inverse of the conversion equation defined in order to obtain the stored version of the value. (In the case of our example parameter, it would add 50.)

For scalar parameters, you can enter the conversion equation on the Conversion tab.

For tables, there are three different places to enter conversion equations:

- A conversion equation that transforms the row labels can be defined by clicking the Edit button on the Rows tab. (This equation is used only for labels whose source is Internal, Pure.)
- A conversion equation that transforms the column labels can be defined by clicking the **Edit** button on the Columns tab. (This equation is used only for labels whose source is Internal, Pure.)
- Conversion equations that transform the cell data can be defined on the Conversion tab.



USING THE CONVERSION EDITOR

The interface for defining a conversion equation is essentially the same for scalar values as it is for table cell data or row and column labels.

Conversion Editor	1				
Expression	X Contraction Cont				
Variables	Argument X				
	Variable Definition				
Variable Type	This Item's Raw Data $$				
Address	1 Byte (8 Bit) V LSB First Signed				
Linked Item	Choose				
ОК	Cancel				

The current conversion equation appears in the **Expression** box. Follow these steps to change it:

1. Click Edit. The Edit Expression window appears.

Edit Expression						
X	~					
	\sim					
Equation Format Appears Valid						
OK Cancel						

2. Type the equation you wish to enter.



NOTE: Letters entered will be interpreted as variables, which must be defined in the remaining steps. So, if you enter X + Y - 5, the editor will create a variable for X and a variable for Y.

NOTE: The Conversion Editor topic in Tuner Pro's help system includes comprehensive lists of operators and functions that can be used here.

NOTE: By default, the expression is just **X**, where X is defined as the raw stored value. So, the value you would see in VCM Editor would be the same as the value stored.

- 3. Click OK.
- **4.** For each variable listed in the **Variables** box, define the variable by doing the following:
 - a. Select the variable to be defined.
 - b. In the **Variable Type** dropdown, select one of the following:
 - **This Item's Raw Data.** Set the variable equal to the raw stored value of the XDF item being configured.
 - Other XDF Item's Output. Set the variable equal to the output of another flag or scalar already defined in this XDF file.
 - **Raw Data at Address.** Set the variable equal to a value stored at a known address in the controller's memory.
 - c. If you selected Other XDF Item's Output, click the **Choose** button to display a list of XDF items already defined in this XDF file. Then, select the item you want to use and click **OK**.
 - d. If you selected Raw Data at Address, enter the **Address** of the data to be used and select its size in bytes. Also, use the checkboxes to indicate whether the data is **LSB First** and/or **Signed**.